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list of entry names\*/

# <u>Identification</u>

Command, file system interface ufo R. J. Feiertag

## <u>Purpose</u>

This routine has three main objectives:

- Provide a set of file system primitives to accept both fixed and varying character strings,
- 2. To handle the convention of using a trailing ">" on a name to indicate a directory branch,
- 3. To test the usefulness of proposed file system primitives by simulating them in <u>ufo</u>.

#### Usage

The reader should be familiar with the new command system (BX.8.00). Each of the entry points acts as a file system primitive. They differ from the ring 0 primitives in that they accept both fixed and varying character strings as arguments. A name with a trailing ">" is treated as a directory branch name.

The entries are:

1. <u>chname</u>-change an entry name

 newname char(\*).

/\*or char(\*) varying,
 name to be added to list
 of entry names\*/

code fixed bin(17);

/\*if non-zero, it represents the code of an error
detected by the file
system\*/

oldname is deleted from and <u>newname</u> is added to the list of entry names of the branch indicated by <u>dir</u> and <u>entry</u>. If oldname is "" nothing is deleted and if newname is "" nothing is added. The write permission in <u>dir</u> is needed to change an entry name.

chname first calls the internal procedure off which removes trailing blanks and a trailing ">" if they exist and converts to fixed character strings by calls to cv\_string (BY.10.03). chname then calls hcs\_\$chname (BG.8.02) to perform the name changes.

### 2. <u>appendb</u>-creates a branch

call ufo appendb (dir, name, usermode, max1, code);

dcl name char(\*).

/\*or char(\*) var, name for new branch\*/

usermode bit(5).

/\*access mode of current
 user with respect to this
 branch\*/

 $\max 1 \text{ bit}(9)$ :

/\*maximum length of segment
 to which this branch points
 (in units of 1024 words)\*/

The user needs the append permission in  $\underline{\text{dir}}$  to create a branch in  $\underline{\text{dir}}$ . If so, a branch with entry name  $\underline{\text{name}}$  is created in  $\underline{\text{dir}}$ .

appendb first calls off and then calls hcs\_\$appendb (BG.8.02).

### 3. appendl-create a link

call ufo appendi(dir, name, pathname, code);

dcl name char(\*).

/\*or char(\*) var, name for new link\*/

pathname char(\*):

/\*or char(\*) var, pathname of the entry to
which this new link
will point\*/

The user needs append permission in <u>dir</u> to create a link in it. If so, a link with entry name <u>name</u> will be created which points to the entry <u>pathname</u>.

appendl first calls off and then calls hcs\_\$appendl (BG.8.02).

4. <u>chase</u>-determine the entry to which a link effectively points and distinguish between directory branches and non-directory branches.

call ufo\$chase(dir, entry, newdir, newentry, nlinks, code);

dcl newdir char(511) var,

/\*directory containing
 entry being chased\*/

newentry char(\*),

/\*or char(\*) var, name
 of entry being chased\*/

nlinks fixed bin(17);

/\*maximum number of
links to be gone through\*/

Read permission is necessary in each directory containing a branch or link to be chased. <a href="newentry">newentry</a> specify a branch effectively pointed to by <a href="dir">dir</a> and <a href="newentry">newentry</a> is a directory branch it will contain a trailing <a href="">">">">"</a>. If the number of links gone through in search of <a href="newdir">newdir</a> and <a href="newentry">newentry</a> exceeds <a href="nlinks">nlinks</a> an error will be returned. Whenever an error occurs the name of the link currently being processed will be returned as the value of <a href="newdir">newdir</a> and <a href="newentry">newentry</a>. If <a href="nlinks">nlinks</a> is 0 the maximum number of links will be set to the system maximum (currently 10).

chase calls the internal entry chase with the same calling sequence except that if nlinks is 0 it is changed to the system maximum number of links. chase calls hcs \$status (BG.8.02). If the entry is a non-directory branch then its name is returned. If the entry is a directory branch then its name is returned with a trailing ">". If entry is a link and nlinks is greater than 0 then chase is called recursively with the pathname of the link, and nlinks reduced by one.

## 5. delentry-delete an entry

call ufosdelentry (dir, entry, csw, code);

dc1 csw fixed bin(1): /\*courtesv switch\*/

Write permission is necessary in the directory of the entry to be deleted and if the entry is a branch, write permission is needed in the branch. The entry specified by <u>dir</u> and <u>entry</u> is deleted. If the entry is a non-directory branch the segment is deleted. If the entry is a directory branch the directory and its subtree are deleted. If the entire subtree cannot be deleted then as much is deleted as is possible and an error code is returned. If <u>csw</u> is 1 then the branch will be deleted only if it is not in use.

delentry first calls off. If entry contains a trailing ">" then hcs\_\$del\_dir\_tree (BG.9.06) is called to delete the subtree. Then hcs\_\$delentry (BG.8.02) is called.

### 6. copier-create a copy of a segment

call ufo\$copier(dir. entry. newdir. newentry. code);

A copy of the segment in the branch defined by <u>dir</u> and entry is created in the directory <u>newdir</u>, with name <u>newentry</u>. Read permission is necessary in dir and entry and write and append permission are necessary in newdir. The segment defined by dir and entry can not be a directory.

First off is called to prepare the arguments for the file system. Then <u>initiate</u> is called to get a pointer to the segment to be copied. A new segment is created by a call to make seg and a copy of the old segment is placed in the new segment by a call to move.

#### 7. movebr-move a branch

call ufo\$movebr(dir, entry, newdir, newentry, csw, code);

The branch indicated by dir and entry is moved to the directory, <u>newdir</u>, and is given the name <u>newentry</u>. This branch can not be a directory. The old branch indicated by <u>dir</u> and <u>entry</u> will no longer exist. The access control list is also moved. Read permission is necessary in dir and entry and write permission is necessary in newdir. If csw is 1 and entry is being used then nothing is done and an error code is returned.

First ufo\$copy is called to create a copy of entry in newentry. ufo\$readacl and ufo\$writeacl are called to move the ACL. Then ufo\$delentry is called to delete entry.

8. readacl-get access control list

call ufo readacl(dir, entry, user\_area, aclptr, aclct, code);

dcl user\_area area((\*)),

/\*an area provided by
 the caller in which readacl
 returns the acl informa tion\*/

aclptr ptr,

/\*pointer to a structure
 allocated by Directory
 Supervisor in user\_area
 which is filled with
 the contents of the
 requested acl\*/

aclct fixed bin(17);

/\*count of the number of
 user names in the acl,
 returned by Directory
 Supervisor\*/

The access control list of the entry effectively pointed to is returned. If <u>entry</u> is the null string the common access control list of the specified directory, <u>dir</u>, is returned. Read permission is necessary in the directory of the entry. The structure returned by readacl is:

dcl 1 acl (aclct) based (aclptr),

- 2 userid.
  - 3 name char(24),
  - 3 project char(24),
  - 3 instance\_tag char(2),
- 2 packbits
  - 3 mode bit(5),
  - 3 pad13 bit(13).
  - 3 (rb1, rb2, rb3) bit(6),
  - 3 traprp bit(18),
  - 3 pad18 bit(18):

dcl 1 trappoc based (tp),

2 size fixed bin(17),

2 string char (tp->trapproc.size);

After calling off, ufo\$readac1 calls the primitive readac1 (BG.8.02).

9. <u>writeacl</u>-write access control list

call ufo\$writeacl(dir, entry, aclptr, aclct, code);

The ACL of the entry effectively pointed to or CACL or the specified directory <u>dir</u>, is replaced with the structure pointed to by <u>aclptr</u>. Write permission is needed in the directory of the entry pointed to. The structure of the ACL or CACL is the same as that shown for readacl.

After calling off, ufo\$writeacl calls the primitive writeacl (BG.8.02).

10. <u>status type</u>-determine if entry is a non-directory branch, directory branch, or link.

call ufo\$status\_type(dir, entry, chase, type, code);

dcl chase fixed bin(1).

/\*switch to determine if links are to be chased\*/

type fixed bin(2);

/\*indicates type of entry,
 as returned by status\_
 type\*/

type is set to 0 if entry is a link, 1 if entry is a non-directory branch, 2 if entry is a directory and 3 if there is an error. If chase is non-zero then type will return values for the branch effectively pointed to by entry. Read permission is needed in the directory of the entry.

First off is called to prepare arguments for the file system, then a call is made to entry\_status\type (BY.2.10) to determine the type of the entry.