Published: 11/22/66

Identification

The <u>substr</u> built-in function and pseudo-variable. substr_\$sscs_, substr_\$ssbs_. D. B. Wagner and M. D. McIlroy

<u>Purpose</u>

See the PL/I manual (IBM form C28-6571-3, pp. 103 and 153) for a discussion of the <u>substr</u> function. In the implementation of <u>substr</u> the PL/I compiler may use the procedure described here to make up a dummy dope vector for a substring of a character-or bit-string. Substr_cannot be used directly in a PL/I program because its calling sequence is (and must be) peculiar.

<u>Usage</u>

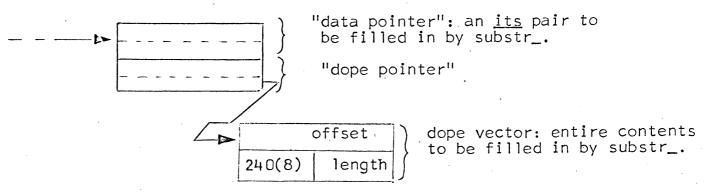
The two possible calls are:

call substr_\$ssbs_(i,j,bl,spec);
call substr_\$sscs_(i,j,cl,spec);

Bl is a bit-string, varying or non-varying. Cl is a characterstring, varying or non-varying. Bl or cl corresponds to s in the PL/I manual's description of the <u>substr</u> function. I and j correspond to the <u>i</u> and <u>j</u> in that description. They are declared,

dcl (i,j) fixed bin (24);

<u>Spec</u> is a dummy specifier: the argument pointer points to:



See BP.2.01 for a discussion of specifiers and dope. Substr_ stores values into "data pointer" and the dope vector so that <u>spec</u> becomes a specifier for the appropriate substring of the given string.

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The statement
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$$a = substr(b,i,j);$$

might be implemented as the following calls:

(See BP.6.01 for a description of stgop_\$cscs_.)

The statement

might be implemented as the following calls:

The above implementation, however, is not satisfactory for the following statement, if <u>a</u> is a non-varying string.

Here the danger is that the move from \underline{a} to the substring may "clobber" parts of \underline{a} . See BP.6.01 for a deeper discussion of this problem.