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## Identification

Interaction between the I/O System and the Quit/Start, Save/Resume, and Logout Mechanisms S. I. Feldman

## <u>Purpose</u>

This section describes the <u>io control</u> procedure, which is the interface between the Overseer and the I/O System. Certain entry points are called by the Overseer to stop, start, and reset various iopaths. The other entries are call by the I/O System to update the data base needed by the other entries of <u>io control</u>, the Overseer Ioname List (OIL).

## The Overseer loname List (OIL)

The OIL is the data base of the <u>io control</u> procedure. This table contains the list of ionames of devices known to the process group, and the set of event channel names associated with that ioname. The OIL also includes a lock list, certain indices into the ionames array of the OIL, and the process id of the Overseer. There is also the name of an event channel to be signaled which will cause <u>io control\$event</u> to be called in the Overseer process.

```
dcl 1 oil based(p),
                                /*Overseer loname List*/
  2 overseer_id bit(36),
                                /*process id*/
  2 quit_report_event bit(70), /*if io_control$set_com_source
                                  has been called, this event will be signaled if a quit is
                                  subsequently detected on the device*/
  2 command_hangup_event bit(70), /*event to be signaled
                                  when command source hangs up*/
  2 io_control_event bit(70), /*event to be signaled to cause
                                  io_control$event to be called in the
          "
                                Overseer process*/
/*event to be signaled when finished
 2 response_event bit(70),
                                  handling io ctl$event*/
  2 response_proc_id bit(36), /*process to receive above signal*/
 2 command_source fixed bin, /*index in the ionames array
                                 of the present command source*/
                                /*if 1 when io_control$event is called,
  2 create bit(1),
          **
                                  create an event. If 0, destroy
                                  an event*/
                              /*index in ionames array of device
 2 current fixed bin,
```

```
11
                                for which event is to be created
        .
                                or destroyed when io_control$event is
        *
                                called*/
2 maxionames fixed bin,
                              /*=N2*/
2 last_used fixed bin,
                              /*index in ionames array of last
                                element in use (in free
                               or active ioname lists*/
2 first_ioname fixed bin,
                              /*index of first ioname
                                block in thread containing
        **
                     presently-used ionames*/
2 first_free fixed bin,
                             /*index of first ioname block in
                                free thread*/
                               /*0 if unlocked, increased by
2 recursion_count fixed bin,
                               1 each time OIL is locked in
        11
                               a given process, and decremented
                               each time a routine returns*/
                             /*attach ring number ioname for
  command source had before being changed
2 attach ringno fixed bin,
                               to the command source*/
2 use_ringno fixed bin,
                             /*use ring number ioname for command source
                               had before being changed to the
        **
                               command source*/
                             /*standard lock*/
2 oil_lock_list bit(144),
2 ionames(N2),
  3 next fixed bin,
                             /*next block in present thread
                               (active or free). if zero, no
        ..
                               more blocks*/
                             /*ioname to be used for device*/
  3 ioname char(32),
  3 type char(32),
                             /*type to be used in attach call
                               for device*/
  3 description char(32),
                             /*description to be used in attach
                               call for device*/
                             /*process id of the DMP*/
  3 dmp_proc_id bit(36),
 3 quit_event bit(70),
                             /*signaled by Overseer to stop the
                               device*/
    restart_event bit(70),
                             /*signaled by Overseer to restart
                               the device*/
   hangup_report_event bit(70), /*if device can hang up, this
                               event is signaled if that happens*/
 3 quit state fixed bin;
                             /*0 if device neither quit nor held
                               1 if device quit
        ••
                               2 if device held*/
```

The ionames array of the OIL contains the information on all of the devices attached by this group. The elements of the ionames array with indices less than or equal to oil.last\_used are threaded onto two lists. The active list contains all of the blocks that represent presently-attached devices. The free list contains blocks freed by a detachment and available for use when another device is attached. When a new ioname is to be added to the active list, a block is removed from the free list if there are any. Otherwise, oil.last\_used is incremented by one unless it is already greater than or equal to oil.maxionames. If this

condition holds, the OIL has overflowed. Otherwise, the block with index equal to oil.last\_used is used as the new block and threaded at the head of the active list.

## <u>Initialization</u>

The following call is made by the overseer procedure in the Overseer process before any other call to the I/O system in the process group:

call io\_control\$init(quit\_report\_event,hangup\_report\_event);
dcl quit\_report\_event bit(70),
 hangup\_report\_event bit(70);

in response to this call, the following steps are taken:

- 1. If an OIL segment already exists in the group directory, set bit 3 of <u>cstatus</u> and return.
- 2. Create the OIL segment as a branch of the group directory with.entry name oil\_seg\_.
- 3. Store the process id of the Overseer in oil.overseer\_id.
- 4. Create an event channel, declare it to be an event call channel, and store the name of the channel in oil.io\_control\_event. Whenever that event is signaled, the Wait Coordinator calls io controlsevent.
- 5. Initialize the switching complex by making the following call:

call atm\$group\_init;

6. Initialize the Transaction Block Maintainer by making the following call:

call tbm\$init("0"b);

- 7. Store <u>quit report event</u> in oil.quit\_report\_event and store <u>hangup report event</u> in oil.command\_hangup\_event. When the first event is signaled, the quit procedure in the Overseer is called. The second event is signaled by <u>io control</u> when the command device hangs up.
- Zero oil.recursion\_count and zero the lock list.
- 9. Set oil.last\_used, oil.first\_ioname and oil.first\_free equal to zero, and set oil.maxionames equal to some appropriately large number.
- 10. Return.

## Locking

io control other than io controlsevent and A11 calls to io control\$init call the Locker to lock the OIL and not to return until it is locked. The OIL must be locked since Attachment Modules executing in the various processes call certain entry points of <u>io control</u>. In certain cases, one entry of procedure will call another entry in the same process. This recursive calling happens only in certain special cases. Because of the possibility of recursion, a recursion count is kept in the OIL. Each call that locks the OIL increments the recursion count by 1 when it is entered and decrements it by 1 when it returns (with one exception). When the recursion count goes to zero, the OIL is unlocked. Note that in most cases, a recursive call does not occur.

There are several exceptions to the above rule. First, io controlsinit neither locks nor unlocks the OIL since, at the time it is called, no other process is capable of locking the OIL. Another special case is the entry point jo controlslock. This procedure is called by the Attachment Module when it must rename some nodes in the Attach Table and the note the change in the OIL. The OIL is locked by the call to jo controlslock in order to prevent another process from using an inconsistent OIL. The OIL remains locked throughout recursion count or unlock the OIL upon return. Therefore, the OIL stays locked until the last call to jo control has been completed.

The other exception to the rules is <u>io controlsevent</u>. This call can only be made in the Overseer process. When an entry is added or deleted from the OIL, an event channel that belongs to the Overseer may have to be created or destroyed. By means of an event call channel, <u>io controlsevent</u> is invoked, although the caller may be in a different process. The caller is expected to lock and unlock as necessary.

### Calls for Use by the Overseer

Five calls are made by the Overseer to handle quit and start:

### Stop

When the Overseer is signaled that a quit has been detected on the command device, it quits all of the working processes in the group and then makes the following call:

call io control\$stop(cstatus);

In reponse to this call, the following steps are taken:

Lock the OIL and increment oil.recursion\_count by 1.

- 2. Signal the quit\_event for each ioname in the active list in the OIL.
- 3. If there is no command source (oil.command\_source equals zero), go to (5).
- 4. Otherwise, divert the command source:
  - call divert(oil.ionames(oil.command\_source).ioname,
     oil.ionames(oil.command\_source).ioname,"",status);

Scan all of the blocks on the active list of the OIL. Whenever an ioname on that list has a quit\_state equal to zero, change that state to one (from normal to quit).

- 6. Decrement oil.recursion\_count by 1. If this is zero, unlock the OIL.
- 7. Return.

# Start

When the Overseer wishes to restart the quitted processes in the group, it wakes up the working processes and makes the following call:

call lo\_control\$start(cstatus);

The following steps are taken in reponse to this call:

- 1. Lock the OIL and increment oil.recursion\_count by 1.
- 2. If oil.command\_source is zero (no command source), go to (3). Otherwise, make the following call:
  - call revert(oil.ionames(oil.command\_source).ioname,
    "",status);
- 3. Signal the restart\_event associated with each ioname on the active list, and then call <u>iosw\$queue restart</u> for each of those ionames.
- 4. For each element of ionames with quit\_state equal to 1, change quit\_state to 0 (from quit to normal).
- 5. Decrement oil.recursion\_count by 1. If it is zero, unlock the OIL.
- 6. Return.

### Reset

When the Overseer wishes to destroy the present set of working processes and the present iopaths for the devices (other than the command source), it makes the following call:

call io\_control\$reset(cstatus);

The following steps are taken to handle this call:

- Lock the OIL and increment oil.recursion\_count.
- 2. For each element of oil.ionames on the active list other than the command source with quit\_state equal to 1, set the quit\_state equal to zero and make the following two calls:

call divert(ioname, ioname, "", status);

call invert(ioname, status);

The first call is guaranteed to pass through any I/O System locks and creates a new iopath. The second call destroys all paths other than the newly created (by the <u>divert</u>) one for the device.

3. If the quit\_state of the command source is one, set it equal to zero and make the following call:

call invert(oil.ionames(oil.command\_source),status);

- 4. Decrement oil.recursion\_count by 1. If it is zero, unlock the OIL.
- 5. Return.

## Hold

When the user wishes to put his quitted processes in the "hold" state, the following call is made:

call io\_control\$hold(cstatus);

For each ioname on the active list in the OIL with quit\_state equal to 1, the quit\_state is changed to 2 (from quit to hold).

#### Release Hold

When the user wishes to release his processes from the hold state and place them in the quitted state, the following call is made:

call io\_control\$release hold;

For each ioname on the active list of the OIL with quit\_state equal to 2, quit\_state is changed to 1 (from hold to quit).

# Set Command Source

When the user changes command sources or when the Overseer initially assigns the command source, the following call is made:

call io\_control\$set\_com\_source(ioname,cstatus);
 dcl cstatus bit(18);

This call may only be made in the Overseer.

- 1. Lock the OIL and increment oil.recursion\_count by 1.
- 2. Search the active list of the OIL for <u>ioname</u>. If no such entry is found, set bit 1 of <u>cstatus</u> and go to (7). Otherwise, remember the index of the entry for use below.
- 3. If oil.command\_source is non-zero, do the following:
  - a. Make the following call:
    - call order(oil.ionames(oil.command\_source).ioname,
       "trap\_quits",argptr,null,status);
    - dcl argptr ptr,
       1 arg based(argptr),
       2 proc\_id bit(36),
       2 event\_name bit(70);

Both proc\_id and event\_name are zero. This call will stop the related Device Manager Process from signaling the Overseer whenever a quit is detected.

- b. Make the following calls to restore the ioname to its old accessibility:
- 4. If <u>ioname</u> is null, zero oil.command\_source and go to (7).
- 5. Store the index found in step 2 in oil.command\_source and then make the following call:

Whenever a quit is detected for that device, the report event will be signaled.

6. Make the following calls to save the access information for the ioname and then to make the new command source accessible for use from the user's ring but detachable only from the administrative ring:

- call atm\$set\_use\_ringno(oil.ionames(oil.command\_source),
   user\_ring\_number,cstatus);
- 7. Decrement oil.recursion\_count by 1. If it is now zero, unlock the OIL.
- 8. Return.

### Logout

When the user logs out, the Overseer makes the following call:

call io\_control\$logout(cstatus);

in response to this call, the following two calls are made for ioname on the active list of the OIL:

call divert(ioname, ioname, "", status);

call detach(ioname,"","",status);

After the calls have been completed, io control returns.

### Save and Resume

Two calls are supplied to handle save and resume. The functions of these calls are not specified at present:

call io\_control\$save;

call lo\_control\$restore;

# Calls for Use by the 1/0 System

The Attachment Module (see BF.2.23) makes use of six entry points of <u>io control</u>. One has already been discussed: <u>io control\$lock</u>. Other entry points are for maintaining the OIL after handling attach, <u>divert</u>, <u>revert</u>, and <u>detach</u> outer calls. Three of these entry points run in the process in which they are invoked. The

other is called by signaling an event since it must run in the Overseer (it creates and destroys certain event channels for which the Overseer is the receiving process). Finally, there is an entry that is called in the Overseer process whenever a device assigned to the group hangs up.

## Attach

When a new device is <u>attach</u>ed, the following call is made by the Attachment Module:

The following steps are taken in response to this call:

- Lock the OIL and increment oil.recursion\_count by 1.
- 2. If oil.first\_free is non-zero, remove the first block from the free list and put it at the head of the active list. Otherwise, if oil.last\_used is greater than or equal to oil.maxionames, set bit 2 of cstatus and go to (9). Otherwise, increment oil.last\_used by one and thread the element of oil.lonames with that index at the head of the active list.
- 3. Store <u>ioname</u> in in oil.ionames(oil.first\_ioname).ioname.
- 4. Store oil.overseer\_id in overseer id.
- 5. Store <u>quit event</u> and <u>restart event</u> in the corresponding entries in the element of oil.ionames.
- 6. Create the quit\_response and hangup\_report event channels by the following steps:
  - a. Store the index of the element of oil.ionames being handled in oil.current.
  - b. Set oil.create ON.

- c. If <u>hangupable</u> is OFF (equal to zero), store zero in oil.ionames(oil.current).hangup\_report\_event and in <u>overseer hangup report event</u> and go to (7).
- d. Create an event channel, store its name in oil.response\_event and store the present process id in oil.response\_proc\_id.
- e. Signal the event channel with name oil.io\_control\_event for for the receiving process with id equal to oil.overseer\_id and wait for the response event to be signaled.
- f. Upon return from wait, destroy the response event channel.
- g. Store the name of the event channel stored in the hangup\_report\_event entry of the element of the OIL in overseer hangup report event.

It is necessary to use this roundabout method of creating the event channel because only the receiving process is permitted to create or destroy an event channel.

- 7. Store dmp proc id in the corresponding entry in the OIL.
- 8. Set quit\_state equal to zero for the new ioname.
- 9. Decrease the recursion count by 1. If it it zero, unlock the OIL.
- 10. Return.

### Rename

When <u>revert</u> and <u>divert</u> calls are being handled, the ioname of the device may change. If this is the case, the following call is made:

```
call io_control$rename(newioname,oldioname,cstatus);
dcl newioname char(*),
    oldioname char(*),
    cstatus bit(18);
```

in response to this call, the following steps are taken:

- Lock the OIL. Increment oil.recursion\_count by 1.
- 2. Search the active list of the OIL for ioname oldioname. If no such entry is found, set bit 1 of cstatus and go to (4).
- Otherwise, replace the present ioname with <u>newioname</u>.

- 4. Decrement oil.recursion\_count by 1. If it is now zero, unlock the OIL.
- 5. Return.

## Detach

If a device is <u>detached</u>, the following call is made:

The following steps are taken in response to this call:

- Lock the OIL and increment oil.recursion\_count.
- 2. Search for ioname <u>ioname</u> in the active list of the OIL. If it is not found, set bit 1 of <u>cstatus</u> and go to (5).
- 3. Remove the element of oil.ionames found above from the active list and thread it at the head of the free list.
- 4. If the hangup\_report\_event in the OIL is zero, go to (5). Otherwise, do the following to destroy that event channel:
  - a. Set oil.create OFF.
  - b. Store the index of the present element of oil.ionames in oil.current.
  - c. Create an event channel, store its name in oil.response\_event and store the present process id in oil.response\_proc\_id.
  - d. Signal the event with name oil.io\_control\_event and wait for the response event.
  - Destroy the response event channel.

Upon return from wait, the event channels will have been destroyed. Again, this roundabout method is necessary because only the receiving process can destroy an event channel.

- 5. Decrement oil.recursion\_count by 1. If it equals zero, unlock the OIL.
- 6. Return.

### Hangup

When a hangup event is signaled, the Wait Coordinator makes the following call:

In response to this call, the following steps are taken:

- 1. Call the Locker to lock the OIL. Upon return, increment oil.recursion\_count by 1.
- 2. If <u>index</u> equals oil.command\_source, signal the event channel with name oil.command\_hangup\_event and go to (4).
- 3. Make the following calls:

```
call divert(oil.ionames(index).ioname,"",status);
call detach(oil.ionames(index).ioname,"","",status);
dcl status bit(144);
```

- 4. Decrease oil.recursion\_count by 1. If it is now 0, call the Locker to unlock the Oil.
- 5. Return.

### Event

The following call is issued when the io\_control\_event is signaled in the Overseer, and is used to create or destroy event channels, as necessary.

call io\_control\$event(null,event\_indicator);

The arguments are ignored. The OIL is neither locked nor unlocked in response to this call.

The following steps are taken:

- 1. If oil.create is OFF, go to (2). Otherwise, create an event channel and store its name in oil.ionames(oil.current).hangup\_report\_event and go to (3). This event will be signaled if the device hangs up, and io control\$hangup will be called by the Wait Coordinator in response to the signal.
- 2. If oil.create is OFF, destroy the event channel with name oil.ionames(oil.current).hangup\_report\_event.

- 3. Signal the event channel with name oil.response\_event for process oil.response\_proc\_id.
- 4. Return to the Wait Coordinator.

# Summary of Cstatus Bits

- Ioname not found in search of oil.ionames
- OIL overflow 2
- Attempt to initiate <a href="#">io control</a> twice 3
- OIL not found
- 5 appendb error
- ATM error 6
- 7 ECM error
- Outer call error
- Unimplemented call 9
- 10 Locker error
- TBM error 11